

HOT DOG™

Model No. 351

U.S. Patent No. 5,910,039 & Others Pending

The Mini CD included, will play in most auto and home cd players.

Randy has more experience with calling up coyotes than anyone I have ever met. We have combined our call knowledge with his expertise in speaking the coyotes' language to bring you a series of calls that makes us proud. The Hot Dog™ produces super smooth howls, as well as the distress calls of birds, cottontails, jackrabbits, pups, fawns and deer. We have included an instructional CD to help you "Speak The Language™". Congratulations on choosing a call backed by hardcore experience.

P.S. Randy says, "We'll see YOU later"!!!

Speak The Language™



Will Primos

IMPORTANT: Please read all instructions and warnings before using this product to ensure safe and proper use.

INSTRUCTIONS & EXERCISES

TO HOLD THE CALL:

Place the call between your thumb and index finger with the reed facing up. You can use your opposite hand to form a cup around the end of the call to control the volume (See Diagram 2). The following sequences can be done with or without the horn.

BARKS & HOWLS:

Howls: For howls, tip the call up at a 45° angle so that your teeth properly contact the reed.

Lower Pitched Barks:

Place your top lip or top front teeth between "D" and "C" (See Diagram 1) and blow short bursts of air saying "bark". Your top front teeth should come off the reed every time you blow.

Medium Pitched Barks:

Place your top lip or top front teeth between "B" and "C" (See Diagram 1) and blow short bursts of air saying "bark". Your top front teeth should come off the reed every time you blow.

Male Interrogation Howl or Locator Howls:

Place your top lip or top front teeth on the reed, glide your teeth from "D" to "C" and halfway back to "D" while blowing a moderate amount of air (See Diagram 1). The call should make a "Hoooooooooooo" sound, like a siren. One plain note with no breaks.

Female Interrogation Howls or Locator Howls:

Glide your top lip or top front teeth from "C" to "B" position and halfway back to "C" while blowing a moderate amount of air (See Diagram 1). This howl is going to be a high-pitched howl that can also be used with or without the horn. The call should make a "Hoooooooooooooooo" sound. The female howl has a higher pitch and is more drawn out than the male howl.

Female Invitation Howl:

Glide your top lip or top front teeth from "C" to "B" (See Diagram 1) while blowing a moderate amount of air. The call should make a "Hoo-ho-ho-hoooooooo" sound. You can also throw in a few barks while blowing this sequence.

Female Whimper:

Place your top lip or top front teeth between "A" and "B" (See Diagram 1). At the beginning of each burst of air, your tongue should start out touching the tip of the reed. Blow a quick burst of air saying "tooo-tooo-tooo" while quivering your jaw.

Young Male Challenge Howl:

Place your top lip or top front teeth between "B" and "C" (See Diagram 1). This sequence is made up of barks and short howls. The call should make a "Bark-bark-hoooooooooooo-hoooooooooooo" sound.

Old Male Challenge Howl:

Glide your top lip or top front teeth from "D" to the "C" position while blowing a moderate amount of air (See Diagram 1). The call should make a "hoooooooo" sound, and should be shorter than the interrogation howls.

DISTRESS CALLS:

Adult Deer:

Place your top lip or top front teeth between "C" and "D" (See Diagram 1) and blow a small amount of air. While blowing, open and close your hands around the end of the call to add emphasis to the sound (See Diagram 2). The call should make a "bwaaa-bwaaaaa-bwaaa" sound.

Fawn Distress:

Place your top lip or top front teeth between "B" and "C" (See Diagram 1). While blowing, open and close your free hand to create a "waaaaa-waaaaa" sound (See Diagram 2).

Jackrabbit:

Place your top lip or top front teeth on the "C" position (See Diagram 1). Remember to open and close your hands as you do this sequence to add emphasis to your calling (See Diagram 2). This call should make a "Waaa-waa--waa-waa-waa-waa" sound, like an injured rabbit. Adding a hum (voice) into the call will give you a raspy sound, no hum (voice) will give you a clear sound.

Cottontail:

This sound is not as raspy or as low pitched as the jackrabbit. Remove the horn and place your top lip or top front teeth between "B" and "C" (See Diagram 1) and blow a small amount of air. "Waa-wa-wa-wa-wa-wa". To add a little realism to your calling, especially with distress sounds, quiver your jaw. Open and close your hands to add emphasis to the call (See Diagram 2).

Adult Ki-Yi:

Place your top lip or top front teeth between the "A" and "B" (See Diagram 1). Blow quick bursts of air while sliding your top lip or top front teeth from "B" to "A". Try to sound like a dog that has been hurt.

Bird Distress:

Place your top lip or top front teeth onto the top of the reed between "A" and "B" (See Diagram 1). While blowing, flutter your tongue to make the call sound realistic.

Diagram 1

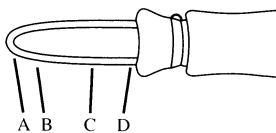
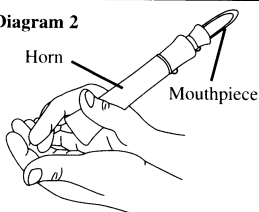


Diagram 2



WARNING: Primos® game calls are so accurate that you might attract other hunters, as well as game. The user of this product assumes all risk of injury in association with the use of this product.



LIFETIME SERVICE GUARANTEE: All Primos® game calls come with a Limited Lifetime Service Guarantee. For warranty or service information, email service@primos.com or call customer service at (601) 879-9323 ext. 147.



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